
Subject: Re: Problem with Vector::Add (pick/clone semantics)

Posted by [mr_ped](#) on Mon, 26 Aug 2019 17:27:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

About C++ initialization .. (animated gif .. sort of joke... but not really):

<https://i.imgur.com/3wlxtl0.gifv>
