Subject: Re: What is the minimum OpenGL version required for GLCtrl?
Posted by mirek on Fri, 30 Aug 2019 06:12:29 GMT

GLCtrl is not bound to minimal version.

That said, IME I have found GL code itself quite tricky - some drivers tolerate hidden violations of GL contract in your GL code, others do not.

Have you tried with reference/OpenGL ?

Mirek