
Subject: Re: What about LUA plugin?

Posted by [qwerty](#) on Sun, 10 Sep 2006 23:51:46 GMT

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don't want to interfere, just plugin here...

- add package to project
- include <...lua/lua.hpp>

please, our guru, review it, if its ok. it works in my appz both in win, lin

PS: I will do something with c++ port to include it in; gimme some time. Diluculum needs boost library, so I'll choose something else...

File Attachments

1) [lua.zip](#), downloaded 1940 times
