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Subject: Build Methods detection

Posted by [idzeta](#) on Mon, 07 Oct 2019 12:55:27 GMT

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It seems to me that the IDE was able to auto-detect and properly set up for both of my side-by-side installed MSVS15 and MSVS19 in the first run. However, after I (manually) updated MSVS19 to 16.3.2 (the latest), the IDE wasn't aware of the changes of the bin/include/lib directories and stuck to the old settings, which caused "almost silent" failure (the unhelpful "There were errors. (0:xx.xx)" diagnostic) during build process that took me some time to figure out and fix. Could there be a better way?

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