Subject: Doubt about container

Posted by koldo on Tue, 08 Oct 2019 08:19:31 GMT

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I have a doubt about how to keep a class... probably it is extremely simple to solve :) This is the story:

- A class (A) has to keep a copy of other class (B)
- A can keep:
- -- Case 1. a pointer to an instance of B created with new() by A
- -- Case 2. a pointer to an instance of B handled in other place
- When A is destroyed
- -- Case 1. B is destroyed in A destructor with a delete
- -- Case 2. B is not destroyed. The owner has to destroy it

The problem of Case 2 it is that it is possible that B owner destroys B before A is destroyed... so if A is used in between, it can cause problems.

What is the proper way to do it?