Subject: Re: U++ TheIDE integrated debugging tutorial ?
Posted by koldo on Tue, 22 Oct 2019 07:33:41 GMT

Hi Frank

I imagine you are using MinGW. If you want smaller debug exes, you can use MSVC.
In addition, ScatterDraw uses Eigen, that includes a FFT implementation. Reference/Eigen_demo
includes a simple example.
About the error, are you including the DLL in compile time using a library or in runtime? Please
also confirm that if you prepare a sample without that library, the error still remains.