pvictor wrote on Fri, 08 November 2019 09:35Mirek, I looked at it in debugger.
File: Path.cpp

```
bool FindFile::Search(const char *name) {
 pattern = GetFileName(name);
 path = NormalizePath(GetFileDirectory(name));
 Close();
 handle = FindFirstFileW(ToSystemCharsetW(name), data);
 if(handle == INVALID_HANDLE_VALUE)
  return false;   <-- returns here
 if(!PatternMatch(pattern, GetName()))
  return Next();
 return true;
}
```

name contains "\\\\1336data\\Constructor"

Victor

So no azbuka?

Well, if FindFirstFileW does not work there, hard to say how to fix this... This means that at that point Win32 just does not see that path.

Mirek