Subject: Re: How to update main thread UI when runing other thread
Posted by xrysf03 on Wed, 13 Nov 2019 23:15:42 GMT

...and almost 10 years later, Ctrl::ProcessEvents() has conjured a broad smile on my face...
Exactly what I was looking for. And I did ask Google for ProcessMessages() in U++ :d
This is cool.

BTW, I'm gonna need threads too, and I'm not afraid of them. Thanks for the examples, Mirek.

Frank