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Subject: Re: Current porting state?

Posted by [lundman](#) on Tue, 12 Sep 2006 09:03:09 GMT

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Right, I created a new flagNETBSD ok, changed everywhere so it compiles without issue. The IDE does seem to have some trouble:

<http://netbsd.interq.or.jp/~lundman/upp-609dev1.jpg>

But testing all Examples that build, they all work fine.

Did the same for OSX, which compiles, but it does not start. Initially it is:

```
0xffff86f8 in __bzero () at
/System/Library/Frameworks/System.framework/PrivateHeaders/p pc/cpu_capabilities.h:187
101::memset(&obj, 0, sizeof(obj));
```

Which does not really make sense. A bit of googling seems to suggest there is a namespace issue "history", with libedit (readline).

However, I commented that line out, in the interest to see how much further I could get:

Program received signal EXC\_BAD\_ACCESS, Could not access memory.

Reason: KERN\_INVALID\_ADDRESS at address: 0x3a262ff8

0x0026e500 in UnpackRLE (t=0x3a262ff8, s=0x421995

/Users/lundman/uppsrc/uppsrc/Draw/ImageBlit.cpp:51

```
51    *t++ = h;
```

Also seems odd, perhaps still related to the first issue, so I need to track that down first.