
Subject: Re: Segmentation Error, Assertion failed BiCont.h

Posted by [Oblivion](#) on Thu, 14 Nov 2019 11:11:29 GMT

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Quote:

However, I still got a blurred vision on why when my code running, the first 2 hours is ok, but after a long time this error will randomly spawn like one of my vector Have been emptied but my programme dont do that once. have you never encounter this kind of "case" ?

Hard for me to say...

If you are using containers extensively, you'll eventually gain a habit of checking them at some point. :)

Possible clue: Do you use threads? If so, does this vector is shared between threads. or not local in any way? Then it might be a problem with thread access, in which case the thread is spawning before initialization or population of that vector. (i.e. a synchronization issue maybe?)

Best regards,
Oblivion
