Subject: Re: UltimateOpenGL [BETA] 3D Engine
Posted by Xemuth on Mon, 18 Nov 2019 19:06:11 GMT

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koldo wrote on Mon, 18 November 2019 19:53Very cool! :)

It would be great if you could include it in Bazaar, including all dependencies to be set in plugin folder :roll:

Yeah, I agree, also It can be interesting to connect UltimateOpenGL with Upp OpenGL Control instead of using GLFW !
I will take a look on it :d