
Subject: Re: UltimateOpenGL [BETA] 3D motor
Posted by [koldo](#) on Tue, 19 Nov 2019 08:06:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Other detail, totally personal. I would remove "Ultimate" from source files.

I know in other projects (Qt, Kde) they love to put their acronyms everywhere. However in my humble opinion that is ugly
