Subject: Re: UltimateOpenGL [BETA] 3D Engine
Posted by Xemuth on Tue, 19 Nov 2019 20:44:58 GMT

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koldo wrote on Tue, 19 November 2019 09:06Other detail, totally personal. I would remove "Ultimate" from source files.

I know in other projects (Qt, Kde) they love to put their acronyms everywhere. However in my humble opinion that is ugly :roll:

Done :lol: