Subject: Re: ERROR: Not in table (destructor clobbered?)
Posted by xrysf03 on Sun, 24 Nov 2019 12:04:21 GMT

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@koldo: not that I'm aware of :)
Sorry to say that, but you won't find any occurrence of try/catch/finally in my whole project. Let alone a "throw".

But I guess you've helped me solve the problem. Earlier, while debugging some other mischief, I had added a PromptOK() into the reported dtor. If I comment that out, the "ERROR: Not in table" goes away. Funny that I haven't correlated those two earlier. I'll keep an eye on this for a bit, but it seems like I've got my culprit. => thank you :)