

---

Subject: [solved] Register a callback on "when window resized" ?

Posted by [xrysf03](#) on Sun, 24 Nov 2019 22:35:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Dear everyone,

another rookie question:

So I have this toy app - a main window, containing a handful of uninteresting controls, and a large ScatterCtrl to plot some data. That ScatterCtrl is "anchored" to all four edges of the main window = scales with the window.

And the question is:

Is there an overridable callback, or an event / WhenSomething that I could use, that gets called "on Window resize"? Actually on window resize or on ScatterCtrl resize.

The point is: I'd like to update the axis major units (grid spacing) in response to the control changing dimensions. I already know how to set the grid units/dimensions, but I don't know how to have myself woken up when the ScatterCtrl's pixel dimensions change.

Thanks in advance for any ideas...

Frank

---