
Subject: Re: Register a callback on "when window resized" ?

Posted by [Oblivion](#) on Sun, 24 Nov 2019 22:53:11 GMT

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Hello Frank,

Quote: Is there an overridable callback, or an event / WhenSomething that I could use, that gets called "on Window resize"? Actually on window resize or on ScatterCtrl resize.

Ctrl::Layout() virtual method is used for that purpose. It is called whenever the layout of a given ctrl has changed.

Best regards,
Oblivion
