
Subject: Re: WhenAction() -> ProcessEvents() -> WhenAction() -> hang, crash :-)
Posted by [koldo](#) on Sun, 08 Dec 2019 15:22:44 GMT

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Dear Frank

I would try not to use ProcessEvents but for projects to be used "at home" or in beta.

If you have slow jobs, it is may be better to use threads.

This way the "Go" button would be just a starter, and after that it would be good to disable it, or to change its behaviour to a "Stop".

You can imagine you are doing like a sound player, with play and stop keys.

Best regards

Iñaki
