Subject: What is the best way to create a Semaphore with timeout? Posted by Tom1 on Tue, 17 Dec 2019 08:49:12 GMT

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Hi,

I need a Semaphore with Wait(int timeout\_ms); What is the best way (in terms of efficiency) to implement this timeout functionality?

Using SetTimeCallback() to Release() the Semaphore is not an option in non-GUI environment. Another thread Sleeping for the specified amount of time and then calling Release feels a bit inefficient.

(For the background: I'm building a FIFO using BiVector and wish to get minimal latency and overhead for the operation.)

Best regards,

Tom