
Subject: GLCtrl don't have Key() method wokring
Posted by [Xemuth](#) on Fri, 20 Dec 2019 19:50:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello community,

I know it's probably not a bug and it work as intended but the overwrite of virtual key method on GLCtrl inheriteds class don't work !

Instead, to manage keyboard input event on the GLCtrl I need to install keyhook like that :

```
{  
  //Constructor of my GLCtrl inherited class  
  InstallKeyHook(&OpenGLExample::CtrlKeyHook); //Activate KeyEvent  
  
}  
  
//Static method of my class  
static bool CtrlKeyHook(Ctrl* ctrl, dword key, int count)  
{  
  LOG("A key have been pressed !");  
  return true;  
}
```

But, since all mouse event can be properly overwritten in GLCtrl inherited class, why those key method can't be ?

Thanks in advance

Xemuth
