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Subject: Re: IDE&GUI Builder Help  
Posted by [IAmMe](#) on Tue, 22 Nov 2005 22:06:06 GMT  
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Quote:It is Layout Designer. To activate it, just start editing file with the .lay extension.

good to know

Quote:U++ does not generate the code - it is not needed. Instead, this .lay file is by some freaky process we tent to define as "multiincluding" converted to C++ templates that define layout of your dialogs (in other words, your GUI).

yes

Quote:P.S.: BTW, instead of drag-drop widgets, right-click on layout to get menu.

good to know too...

ok so now, i have an empty layout. I would like to add a RichTextEdit and a menu bar. How can i do that?

Could you plz do a "How to start a GUI app tutorial" web page plz?

Thx, your software seems great.

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