
Subject: Re: Current porting state?

Posted by [mirek](#) on Wed, 13 Sep 2006 08:01:37 GMT

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lundman wrote on Wed, 13 September 2006 03:21

Might not be right, but I gutted hello.cpp to be able to proceed:

```
# ./HelloWorld
```

```
#
```

```
# cat ~/.HelloWorld.log
```

```
* HelloWorld 13.09.2006 16:19:47, user: lundman
```

```
%02d:%02d:%02d log is persistentUnable tHello world!
```

```
#
```

Interesting. Now what about

```
CONSOLE_APP_MAIN {
    for(int i = 0; i < 100; i++)
        LOG(i);
}
```

```
CONSOLE_APP_MAIN {
    for(int i = 0; i < 100; i++)
        LOG(GetSysDate() + i);
}
```

```
CONSOLE_APP_MAIN {
    Vector<Date> m;
    for(int i = 0; i < 100; i++)
        m.Add(GetSysDate() + i);
    DUMPC(m);
}
```

```
CONSOLE_APP_MAIN {
    FileOut out(ConfigFile("test"));
    for(int i = 0; i < 100; i++)
        out << GetSysDate() + i);
    DUMP(LoadFile(ConfigFile("test")));
}
```