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Subject: Re: SUniGuiCreator - patch for v8.feb.2019  
Posted by [luoganda](#) on Thu, 20 Feb 2020 12:23:47 GMT  
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This is a patch - so download full 8.feb.2019 ver,  
extract into some directory eg SUniGuiCreator, download and apply all patches, then download  
this one also and overwrite it's base directory with this.

Some fixes/added code:

- \* Sample.prj file header hint corrected
- \* Added User Interaction for gfxItems - basic escScriptCommands are there - eg to create custom gauges frontend/etc.

This can be added by Menu->Graphics-script(Shift clearsIt) and it's usage is saved with optional projects/sessions.

Sample is ui-items-test.esc and key info is in escScriptKeycodes.txt.

Note.txt is updated to reflect this changes.

Yet to do:

-undo in gfx

-wideString output(does std:: support wideRe?), mainly if nonAnsi characters used in a path

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## File Attachments

1) [SUniGuiCreator-patch.7z](#), downloaded 231 times

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