

---

Subject: Re: Current porting state?

Posted by [mirek](#) on Wed, 13 Sep 2006 09:52:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

lundman wrote on Wed, 13 September 2006 05:42

Tweaks are, USEMALLOC on, and about 3 memset, 1 memcpy are commented out.

memset/memcpy in Core/Util.h and memset in Draw/Image.cpp

I shall try with them back in now....

and it's identical.

If I understand you well, most of Core works without tweaks? That is a good prerequisite to further testing

Mirek

---