
Subject: Re: 2020.1 alpha

Posted by [omari](#) on Thu, 19 Mar 2020 15:42:04 GMT

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a small patch for theide toolbar

the build buttons are the most used in the toolbar, then they shall be always visible.

in the current version, they disappear with a small window width.

```
diff --git a/uppsrc/ide/idebar.cpp b/uppsrc/ide/idebar.cpp
index aafa8f44b..972170003 100644
--- a/uppsrc/ide/idebar.cpp
+++ b/uppsrc/ide/idebar.cpp
@@ -445,9 +445,9 @@ void Ide::Project(Bar& menu)
{
    mainconfiglist.Enable(idestate == EDITING);
    buildmode.Enable(idestate == EDITING);
-    menu.Add(mainconfiglist, HorzLayoutZoom(180));
+    menu.Add(mainconfiglist, HorzLayoutZoom(120));
    menu.Gap(4);
-    menu.Add(buildmode, HorzLayoutZoom(180));
+    menu.Add(buildmode, HorzLayoutZoom(120));
    menu.Separator();
}
if(!IsEditorMode()) {
@@ -845,7 +845,6 @@ void Ide::MainTool(Bar& bar)
    DebugMenu(bar);
    bar.Separator();
}
- Project(bar);
if(!IsEditorMode()) {
    BuildMenu(bar);
    if(!debugger) {
@@ -854,6 +853,7 @@ void Ide::MainTool(Bar& bar)
    }
    bar.Separator();
}
+ Project(bar);
+ HelpMenu(bar);
}
```
