
Subject: Re: Current porting state?

Posted by [lundman](#) on Wed, 13 Sep 2006 10:59:38 GMT

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Doesn't the ide "do something" when you first start it up? Maybe I managed to skip that step somehow?

----- HelloWorld (GUI MAIN GCC32 DEBUG SHARED DEBUG_FULL BLITZ OSX) (2 / 2)

cd /Users/lundman/upp/examples/HelloWorld

hello.cpp

c++ -c -I"/Users/lundman/upp/examples" -I"/Users/lundman/upp/uppsrc" -I"/usr/local/include/freetype2/" -I"/usr/X11R6/include" -I"lion" -DflagGUI -DflagMAIN -DflagGCC32 -DflagDEBUG -DflagSHARED -DflagDEBUG_FULL -DflagBLITZ -DflagOSX -DbmYEAR=2006

-DbmMONTH=9 -Db

mDAY=13 -DbmHOUR=19 -DbmMINUTE=55 -DbmSECOND=13 -m32 -ggdb -g2 -D_DEBUG -O0 -Dloff_t=

off_t -Dlseek64=lseek -Dftruncate64=ftruncate -x c++ "/Users/lundman/upp/examples/HelloWorld/hello.cpp" -o "/Users/lundman/upp/out/HelloWorld/GCC32.Debug_full.Gui.Main.Shared/hello.o"

/Users/lundman/upp/examples/HelloWorld/hello.cpp:1:29: error: CtrlLib/CtrlLib.h: No such file or directory

Sorry about the paste, it's hard to copy'paste with U++, vnc, NetBSD and Windows.