
Subject: Re: A terminal emulator widget for U++
Posted by [Oblivion](#) on Wed, 25 Mar 2020 13:20:10 GMT
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Hello,

Three months of silence is finally broken. :)

Terminal package is scheduled to be updated to v0.3 on April 6, 2020.

Meanwhile the package has seen tons of improvements. (Note that the changes are not pushed to git yet).

Some highlights of the upcoming version:

- Initial steps for scripting support (using the Esc language).
- A proper double-width (Eastern-Asian/CJK) characters support.
- A proper tmux/screen support.
- A proper support for ISO 8613-6 true/indexed color formats.
- A much faster renderer. (In some torture tests (such as ncurses/dots on fullscreen mode) the performance gain can be up to %80.

And much more... (full list will be available with the release).

I am currently testing the package for regressions.

To whet your appetite (tmux/screen, on Linux):

Best regards,
Oblivion

File Attachments

1) [terminal_tmux.png](#), downloaded 1089 times
