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Subject: Re: U++/Win32 is now using CLANG toolchain

Posted by [mirek](#) on Thu, 26 Mar 2020 10:40:55 GMT

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Tom1 wrote on Wed, 25 March 2020 08:57Hi Mirek,

Libraries: ../lib/libcmt.lib ../lib/liboldnames.lib

I was thinking about it; if you do not link those libs, what symbols are missing?

Maybe it would be possible to provide the implementation just for missing symbols as workaround? Perhaps even check wine sources to get a clue what they are supposed to do... or MSC library sources - I think those are available.

Mirek

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