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Subject: Re: U++/Win32 is now using CLANG toolchain

Posted by [Tom1](#) on Thu, 26 Mar 2020 17:57:29 GMT

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The above solution is actually easier for me as I do not need to maintain separate dummy empty libs. The lines of code required can be included in the module using the library so it is quite straight forward in this special case.

Thanks and best regards,

Tom

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