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Subject: Re: Linux U++ libraries

Posted by [mirek](#) on Sun, 29 Mar 2020 17:35:51 GMT

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koldo wrote on Sun, 29 March 2020 17:14 Thank you, Mirek. It's great that you can do this. Continuing with this line, it would be excellent that we have a clear line about which is the best way to distribute open source applications, like in GitHub, in which the ease of use for the user is maximum (maybe the user knows nothing at all about C++), in order to:

- Distribute binaries
- The user can compile the binaries in the simplest way on both Windows and Linux or Mac.

Actually, if we wanted to be crazy, we can upload static umk to source tree with install script... :) But thats maybe too crazy.

But what should be possible is some form of single installation file that would work on given CPU architecture. It would have to run in console, but other than that... Combined with BLITZ, this sounds like a nice idea....

Mirek

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