
Subject: Re: 2020.1 alpha

Posted by [mirek](#) on Tue, 31 Mar 2020 13:49:29 GMT

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Tom1 wrote on Tue, 31 March 2020 15:28Hi,

I tried with MODE_NOAA too, but some of the borders still show a 'dashed' gap. It is sharper of course in this case.

Could it be possible to fix those gaps seen in MODE_NOAA rendering and then internally use that mode with FILL_FAST while rest of the rendering is done according to the selected mode?

Or is there any other known way around this issue to clean up the visual appearance?

Best regards,

Tom

Yeah, in my previous message, I really confused MODE_NOAA with FILL_FAST. So no, MODE_NOAA can be a tiny bit faster, but really works just by rounding aliasing alpha to 0 or 255.
