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Subject: Re: umk static version

Posted by [dolik.rce](#) on Wed, 01 Apr 2020 10:30:15 GMT

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Quote:I believe that -A as option does not make much sense. What will umk do if you do not specify -A? Probably the same for -B.

For -A, somewhat sane default could be to use all directories in parent directory of <package>. That would work out of the box in the unpacked U++ sources to build anything (from ide to examples). It would not work well with custom assemblies like MyApp, but those are probably not build with umk that often.

And for -B there definitely should be a default. If you open TheIDE, you don't have to select build method, one is always already selected (probably the first one found?). Umk could do the same, when no -B is given: look in the config directory, pick first build method it finds. Ideally with warning along the lines of "No build method specified, using 'XYZ' as default. Use -B to specify different method."

Quote:Also, it would really be good if the new interface was backward compatible, as not to break exiting scripts (not only mine, but I know that there are users that depend on umk). I think making '+' synonyme of '-f', perhaps even hidden, should not cause any problems.

Yes, I think it would not be too difficult to keep the old way working as well, at least for some time :)

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