Subject: Re: New experimental Linux/FreeBSD release
Posted by mirek on Fri, 03 Apr 2020 07:31:51 GMT
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dolik.rce wrote on Fri, 03 April 2020 06:37mirek wrote on Thu, 02 April 2020 22:46CLANG should
be autocreated by umk (umks32). Have you really tried to run it so that autocreation failed or you
do infer this from the script?

(We are now actually building with empty include/library dirs, thats recent addition (U++ using
pkg-config in builder)).

Mirek

I have tried to run it. Here is the relevant part of the output (called with bash -x):
+ ./umks32
Usage: umk assembly main_package build_method -options [+flags] [output]

Examples: umk examples Bombs GCC -ab +GUI,SHARED ~/bombs
          umk examples,uppsrc Bombs ~/GCC.bm -rv +GUI,SHARED ~/bin

See http://www.ultimatepp.org/appideumk$en-us.html for details
+ echo Using umks32 to build
Using umks32 to build
+ UMK=./umks32
+ ./umks32 ./uppsrc ide CLANG -brs ./theide
Invalid build method
+ ./umks32 ./uppsrc umk CLANG -brs ./umk
Invalid build method

Oh and by the way, you should definitely add "set -e" at the beginning of the script, so it fails on
errors. This way, it tries to launch TheIDE which it failed to build :)

Thats really interesting. With freshly installed fedora, after fixing one wrong package name
(gtk3-devel), all went as expected. It actually took longer to install dependecies than to compile
theide...

Are you running as regular user? Do you have .config folder inside the unpacked archive? What is
inside? There should be umks32 folder and inside autogenerated CLANG.bm (it is after I do this
on ubuntu or fedora).

(Of course this is all work of progress, I will try to add most of suggestion today, while trying to
make this work on Fedora, Suse and Arch).