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Subject: Re: U++ does not appear to like playing nice with the Boost algorithm string library?

Posted by [ptkacz](#) on Sat, 04 Apr 2020 17:51:43 GMT

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Thanks Mirek, I just tried that and it worked! To get around that issue, I did update my code to make use of the trim ends function that U++ has available. I do think undefining things is probably not a recommended solution, I couldn't possibly think of what else could go wrong.

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