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Subject: Re: U++ does not appear to like playing nice with the Boost algorithm string library?

Posted by [mirek](#) on Sun, 05 Apr 2020 08:15:23 GMT

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ptkacz wrote on Sat, 04 April 2020 19:51 Thanks Mirek, I just tried that and it worked! To get around that issue, I did update my code to make use of the trim ends function that U++ has available. I do think undefining things is probably not a recommended solution, I couldn't possibly think of what else could go wrong.

I have actually replaced that macro with inline function in the trunk, so very likely it will work without that #undef with the trunk for now.

(That said, I am not yet sure whether this change is OK, it is possible I will be forced to remove yet to maintain compatibility).

Mirek

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