Hello Koldo,

I have just seen the message, I will try to do a test case. Since you don't have any problems it's probably du to a include order problem or "using xxx" problem.

Anyway the types uint16, uint32, int16, int32, ... gets mixed up with the Upp::uint16, Upp::uint32, ...

I got this error after upgrading to the latest Upp version and upgrading my code version.
I don't have the problem under linux (Clang or GCC), but on windows I do.

I will give the exact messages tomorrow