Subject: Re: MILESTONE: gtk3 replaces gtk2 as default linux backend
Posted by Tom1 on Sat, 18 Apr 2020 12:05:29 GMT

Hi Mirek,

I noticed an update in trunk for GTK3 SysDrawImageOp(), but for some reason a fixed value works twice as fast in repeated use.

```
//Size sz = Ctrl::GetPrimaryScreenArea().GetSize();
Size sz(3840,2160); // Twice as fast compared to the above... why?
cache.Shrink(4 * sz.cx * sz.cy, 1000); // Cache must be after Paint because of PaintOnly!
```

I just cannot figure out why. I tried even using static Size, with no improvement.

Best regards,

Tom