Subject: Re: [Proposal] Blur algorithm (fast box blur with gaussian approximation)
Posted by Oblivion on Sat, 18 Apr 2020 18:15:04 GMT
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Ah, yes, I totally forgot that! :roll:

AFAIK, a single Premultiply(out) at the end should be sufficient.

Edit: But since this implementation don't have a working alpha channel, Premultiply should be removed completely.

This algorithm is not "the fastest", but reasonably fast and works well.

Best regards,
Oblivion