
Subject: Re: [Proposal] Blur algorithm (fast box blur with gaussian approximation)
Posted by [mirek](#) on Sat, 18 Apr 2020 21:43:35 GMT
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Oblivion wrote on Sat, 18 April 2020 20:15Ah, yes, I totally forgot that! :roll:

AFAIK, a single Premultiply(out) at the end should be sufficient.

Edit: But since this implementation don't have a working alpha channel, Premultiply should be removed completely.

This algorithm is not "the fastest", but reasonably fast and works well.

Best regards,
Oblivion

Ah, but then it should probably start with "unmultiply"...

Mirek
