Subject: Re: MILESTONE: gtk3 replaces gtk2 as default linux backend
Posted by Tom1 on Mon, 20 Apr 2020 13:34:25 GMT

How about putting it readily in constructor:
ImageBuffer(Size sz, int kind=IMAGE_UNKNOWN)
and default to something that always works, while not optimal for all uses.

And also in:
ImageBuffer::Create(Size sz, int kind=IMAGE_UNKNOWN)...
Mostly I know exactly what is going to be found in the buffer anyway...

Best regards,

Tom