Subject: [Proposal] EditSecret dialogs (EditText variants), for password, etc input..
Posted by Oblivion on Fri, 24 Apr 2020 18:55:50 GMT
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Hello, I've attached some functions that I think might be useful for handling paswords, passphrases, etc.

They are called EditSecret and EditSecretNotNull.

I propose adding these to U++ (either to CtrlLib, alongside EditText, or Bazaar).

The functions are based on the code of EditText and its variants.

Highlights are:

- QTF based.
- The dialog size is automatically adjusted to text size if there is an "instruction" text to display.
- Being qtf-based, it can display any qtf element, image, hyperlink or plain text. (Useful for redirecting user to help pages, etc...
- Has a nice, built-in "eye-shaped" password visibility toggle.

Attached file is both the code for above mentioned functions and a small example.

If you consider it a useful add on, or find any flaws in it, or that it needs more polish, let me know.

Best regards,
Oblivion

File Attachments
1) EditSecretText.zip, downloaded 259 times