Hi all-

I'm running my very small application (it only has 5 or 6 dialogs so far). If I run code from my menu, I can run it with sql until I am blue in the face. When I start to open up other dialogs and switch back I get a msg. that says something about invalid memory access. I run a gui with a main section for my main window. This is the menu system to launch other forms. I'm using Ubuntu xfce. Any ideas why it works and then crashes when I am switching dialogs? Thnx - roboloki

```
 bar.Add("check master", [=] { showmaster();});
   bar.Add("check detail", [=] { showdetail();});
   bar.Add("Account Maint.", [=] { showaccounts();});
   bar.Add("Subsidiary", [=] { showciti();});
   bar.Add("Purch. Journal", [=] { showpj();});
   bar.Add("Exit", [=] { Exit(); });
   }
   void MyMain::MainMenu(Bar& bar) {
      bar.Sub("Menu", [=](Bar& bar) { SubMenu(bar); });
   }

  void MyMain::showaccounts() {

  // show check master

      App2 app2;
      switch(app2.Run()) {
      case IDOK:
          break;
      case IDCANCEL:
      Exclamation("Canceled");

   }
    }
```

I use this code for each dialog with an okay and cancel button:

```
 ok.Ok() <<= Acceptor(IDOK);

 cancel.Cancel() <<= Rejector(IDCANCEL);
```

File Attachments
1) pj, downloaded 276 times