Subject: Re: GraphDraw/GraphCtrl Posted by Didier on Fri, 01 May 2020 11:37:44 GMT View Forum Message <> Reply to Message

Here is the sencond part.

I packaged my demo app GraphCtrl\_demo\_GUI (which doesn't look how it should since Layout Designer properties are no more taken into account (for the moment))

Take a look at : GraphCtrl\_Demo/CustomDataSource\_WF.h This is the cutom data class used to display the bars you saw on my screenshot

Everything compiles fine with lattest Upp/trunk on windows and linux

Page 1 of 1 ---- Generated from U++ Forum