Subject: Re: Rapsberry PI - cpu dilemma

Posted by mirek on Sat, 09 May 2020 18:55:51 GMT

View Forum Message <> Reply to Message

Novo wrote on Sat, 09 May 2020 17:25amrein wrote on Sat, 09 May 2020 01:32What I mean is: we don't need to bother because if a developer needs to (say, he wants to gain 1 ms on his embedded application for x reasons), he will find his way himself.

We don't need to do anything.

It is not just "1 ms". All these optimizations are about running code several times faster and using several times less memory.

Several times is gross exaggeration. So far I have seen about 20% speedup in single particular benchmark (basically Stream::Get32 loop).

That said, I think this is definitely worth investigating, for various reasons.

Mirek