Subject: Re: c++ 17 support
Posted by mirek on Sun, 10 May 2020 15:03:57 GMT
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Depends on toolchain you are using.

It works with Visual C++. CLANG we ship with Win32 defaults to C++14. In linux it will depend on actual distro / compiler.

There is no equivalent in U++. Given that implementation seems rather trivial (https://en.cppreference.com/w/cpp/utility/functional/invoke), I would probably just put the copy into my code if I needed it...

Mirek