Subject: Re: Eigen updated

Posted by koldo on Fri, 15 May 2020 17:39:39 GMT

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Didier wrote on Fri, 15 May 2020 18:25Hello Radek,

I had the same problem last week: it was my application that had problems. The problem was the use of 'using namespace Upp' in some header files ... which leads to these ambiguity errors

Maybe it's the same for youl agree with Didier. Please try to put #include <ScatterDraw/ScatterDraw.h> before using namespace Upp;, and tell us if this solves the problem.