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Subject: Re: Eigen updated

Posted by [coolman](#) on Fri, 15 May 2020 18:04:07 GMT

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koldo wrote on Fri, 15 May 2020 19:39Didier wrote on Fri, 15 May 2020 18:25Hello Radek,

I had the same problem last week : it was my application that had problems.

The problem was the use of 'using namespace Upp' in some header files ... which leads to these ambiguity errors

Maybe it's the same for you! agree with Didier. Please try to put #include <ScatterDraw/ScatterDraw.h> before using namespace Upp;, and tell us if this solves the problem.

Hi,

I don't use 'using namespace Upp' in header files. Only in code files after all includes.

BR, Radek

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