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Subject: Re: Eigen updated

Posted by [coolman](#) on Sat, 16 May 2020 06:20:39 GMT

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Hi,

Problem was with the include of <ScatterCtrl/ScatterCtrl.h> and <ScatterCtrl/PieCtrl.h>. They were in a wrong place. The 'using namespace Upp;' was correct.

Thanks, Radek

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