
Subject: Re: BufferPainter::Clear() optimization
Posted by [mirek](#) on Mon, 18 May 2020 16:12:37 GMT
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Well, my full idea was to align for len >= 32 always and MAYBE have some benefit from the fact that stores are now aligned (even perhaps use aligned version). Sources diverge on actual performance, but it might be around 10%. In any case, MSC memset does this...

Mirek
