
Subject: Re: Can't compile console application with MS C++ Toolkit

Posted by [mr_ped](#) on Tue, 22 Nov 2005 22:07:07 GMT

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Uh, my case is more complicated...

I already found the code in sources of IDE, which is responsible for linker options, and it does work for completely new package.

My case happened in this way:

I added new "test" package with "Basic CtrlLib application" ... toyed around with it for a while, than I deleted the package, and all files in "MyApps" directory.

I added "test" package (again) with "Console application ..." this time, and tried to build it. Than the linking process fails, but the test.upp file does NOT contain "GUI" flag, so it should work ok.

I think some cache in upp directory is responsible for this.

...

After doing some more restarts of IDE I don't see the "test" and "test2" packages anymore in "Select main package" menu, unless I check the "All packages" checkbox, but it's sort of weird to not see packages created by me so soon.
