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Subject: Re: Eigen updated

Posted by [koldo](#) on Fri, 22 May 2020 07:25:34 GMT

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Dear Sender

Some changes have been included in last version, but not all.

I am overwhelmed, vectorization and intrinsics are out of my knowledge.

It is like if including `#include <smmintrin.h>` in an include (Core/Blit.h), hides `__m128*` unions.

However I do not know why. Maybe caused by name mangling?

Replacing `#ifdef CPU_X86` with `#if defined(CPU_X86) && defined(__SSE2__)` just avoids the problem by avoiding `#include <smmintrin.h>`.

Maybe these new options in Core/Blit.h require adding new compiler flags?

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